VRVET
Non-Destructive Testing



Virtual Reality (VR) environments have the potential to assist and enhance user's learning experience.

vr-vet.eu

The VR-VET project aims to enhance the training of **Welding Inspectors**, specifically focusing on **Non-Destructive Testing** with **penetrating liquids**, using Virtual Reality technology.

Duration:
- *36 months*

Partnership:
- *8 partners*

Website:
- *vr-vet.eu*

Fields:
- *VR NDT Training*

Co-funded by the European Union

Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them. **Project Number: ERASMUS-EDU-2023-PI-FORWARD-LOT2 (Project ID 101132959).**